NOTE: THERE ARE SOME CHANGES IN THE RULES FOR 2024. THESE ARE HIGHLIGHTED IN RED.

TIGER CLAW ELITE KUNGFUMAGAZINE.COM CHAMPIONSHIP Chinese Divisions Rules 2024

FIRST TIMER DIVISIONS (competition on 5/4 and 5/5 9-10am)

First Timer Divisions are strictly introductory to encourage first-time competitors. Competitors will be scored by a panel of judges, but not placed in first, second or third. This division is designed to build confidence to prepare competitors for mainstream competition. All First Timer Competitors receive a participation trophy. Divisions include: Empty Hand (首次参赛一拳术), Weapon (首次参赛一兵器).

FOR ALL DIVISIONS: If there are only 4 or less competitors in any division, the TIGER CLAW ELITE KUNGFUMAGAZINE.COM CHAMPIONSHIP reserves the right to collapse and combine divisions to form a quorum of competitors. If a division has more than 20 competitors (special divisions excuded), the TIGER CLAW ELITE KUNGFUMAGAZINE.COM CHAMPIONSHIP reserves the right to split that division into multiple groups and award multiple gold, silver and bronze medals for each group.

DIVISION DEFINITIONS

All judging of forms competitions are subjective on the part of the judges; each judge is reminded that he or she must set aside any personal preferences regarding the martial arts and maintain an open mind and a fair and subjected spirit when scoring. The 4 main solo divisions are Traditional Kung Fu (傳統), Songshan Shaolin (嵩山 少林), Modern Wushu (武术) and Tai Chi/Internal (太极/内家). The 2 group divisions are Team Competition (集体) and Sparring Sets (對練)

There are also 2 Showcase Championships: Tiger Claw WildAid Championship (虎爪成人精英), and The 1st Tiger Claw May the Fourth LED Saber Championship.

Traditional Kung Fu Forms (傳統) (competition on 5/4)

The intent of a Traditional Kung Fu Forms Division is to perpetuate and preserve the original essence and strength of the art. Even though many individuals may study the same style, there may be minor differences in the way they perform a form/set due to different lineage or philosophy, but the majority will agree that each system has a core principle it follows (example: Hung Gar - Strong low stances, powerful connection to the ground, Wing Chun – trapping hands, inside fighting). All traditional forms must descend from a specific lineage to distinguish them from modified Modern Wushu versions, including animal styles. The traditional dividing line between the northern and southern Chinese martial arts is the Yangtze River. The Northern Kung Fu divisions includes but is not limited to: original Chin Woo (精武), Huaquan (華拳), Chaquan (查拳), Paoquan (炮拳), Hongquan (洪拳), Northern Shaolin (北少林拳), Chuojiao (戳腳), Eagle Claw (鷹爪派), Northern Praying Mantis (北螳螂拳). The Southern Kung Fu divisions includes but is not limited to the 5 family styles (Choy Gar (蔡家), Hung Ga (洪家), Lau Gar (刘家), Li

(Lee) Family (李家) and Mok Gar (莫家)) as well as and Choy Li Fut (蔡李佛), Wuzuquan (五祖拳), Wing Chun

(詠春), Hakka (客家), Southern Praying Mantis (南螳螂拳), Bak Mei (白眉). All competition in a Traditional Division will maintain and reinforce the core principle which is the combat aspects and signature move(s) that are recognized as the trademark of the system. Competitors with any movement in a form that breaks the core principle of the style it is intended to represent will be subject to reduction in their score and possible disqualification.

**All competitors are required to declare the name of the form and the name of the style prior to saluting the judges. Example 'Tiger Crane, Hung Gar' or 'Sil Lum Tao, Wing Chun.' Forms like 'Long Fist (changquan)' must have a designated lineage. If the Head Judge finds this declaration unsatisfactory, a 1 point deduction penalty may be enforced.

- No aerial movements beyond flying kicks. No flying kicks beyond 360 degrees.
- Only two steps are permitted before any flying kick.
- No movements which are strictly gymnastic.
- You must have reached the legal drinking age to perform Drunken Style forms in Traditional Kung Fu Forms division.
- Any form descended from Songshan Shaolin MUST compete in the Shaolin Kung Fu Games on Sunday (5/5). Ineligible forms will be determined by the Head Judge. <u>Competitors who violate this rule will be disqualified from</u> <u>the Traditional Kung Fu Forms Division or accept a 1-point deduction penalty</u>. After disqualification, competitors will be moved to the appropriate Songshan Shaolin Division as long as it has not yet occurred. If that Division has already occurred, the competitor forfeits their entrance fee and right to compete. Forms that bear the same name as Songshan Shaolin but are completely disconnected from Songshan Shaolin are allowable within the Traditional Kung Fu Forms Divisional.
- Contemporary forms such as Modern Long Fist (Changquan 长拳) and Southern Fist (Nanquan 南拳) are not allowed in Traditional Kung Fu Forms Division. Ineligible forms will be determined by the Head Judge. Competitors who violate this rule will be disqualified from the event. After disqualification, competitors will be moved to the appropriate contemporary event as long as it has not yet occurred.

Divisions include: Southern Fist (傳統 - 南方拳), Northern Fist (傳統 - 北方拳), Kung Fu Long Weapons (長兵器), Kung Fu Short Weapons (短兵器), Kung Fu Other Weapons (其他兵器)

Age Divisions: A: 7-under, B: 8-9, C: 10-11, D: 12-13, E: 14-17, F: 18-40, G: 41+

The Shaolin Kung Fu Games (少林功夫考功) (competition on 5/5)

We are very pleased to announce that the Tiger Claw Songshan Shaolin Division has formally been accepted by the Shaolin Temple and is now an official part of the Shaolin Kung Fu Games

Competition divisions Songshan Shaolin Fist (嵩山少林 - 拳)

Other Shaolin Fist (其他少林拳术(自選套路)

Songshan Shaolin Long Weapons (嵩山少林 - 長兵器),

Songshan Shaolin Short Weapons (嵩山少林 - 短兵器),

Songshan Shaolin Other Weapons (嵩山少林 - 其他兵器)

- Songshan Shaolin Fist: include any of the major forms taught as part of the common curriculum at the original Shaolin Temple on Songshan (Song Mountain) today. This includes but is not limited to: Xiaohongquan (小洪拳), Dahongquan (大洪拳), Tongbiquan (通臂拳), Liuhequan (六合拳), Changhuxinyimen (长护心意门), Qixingquan (七星拳), Meihuaquan (梅花拳), Lohanquan (羅漢拳), Taizu Changquan (太祖长拳), Paochui (炮捶), Xinyiba (心 意把), Shaolin Rou □ ne (少林规定拳), Shaolin Five Elements (少林五行拳), Shaolin Thirteen Fist (少林十三 拳), Shaolin Chaoyang Fist (朝阳拳), Shaolin Lianhuan Fist (连环拳), etc.
- 2. Other Shaolin Fist: Tongzigong (童子功), Drunken Fist (醉拳), Animal Fist (象形拳), Ditang Fist (地躺拳), Shaolin Zixuan Fist (少林自选拳), Shaolin Zixuan Nanquan (少林自选南拳), etc.
- 3. Songshan Shaolin Long Weapons (嵩山少林 長兵器): Weapon length is higher than shoulder height, such as Staff (棍), Spear (枪), Guandao (關刀), Pudao (扑刀), Tiger Fork (大虎扒), etc.
- 4. Songshan Shaolin Short Weapons (短兵器/嵩山少林 短兵器): Sword (Jian 劍), Broadsword (Dao 刀), & any short single weapons of comparable length to a single-handed sword such as: short stick (短棍), hard whip (鋼鞭), cane (拐杖), single daggers (单匕首), etc.
- 5. Songshan Shaolin Other Weapons (嵩山少林 其他兵器): Two-handed swords (双手剑), Three-section Staff (三截棍), Shepherd's Whips (牧羊鞭), Rope Darts (绳镖), 7 or 9 Sections Whip Chain (七节/九节鞭) etc. as well as Double Weapons such as Double Broadswords (双刀), Double Straight Swords (双劍), Double Hooks (虎头双钩), Double Daggers (双匕首), Sword and Shield, etc.

Age Divisions: A: 7-under, B: 8-9, C: 10-11, D: 12-13, E: 14-17, F: 18-40, G: 41+

Modern Wushu Forms (武术) (compete on5/4) To better serve the competitors, in 2024 we added Taiji quan into wushu divisions. Now wushu short weapons including taiji sword, Wushu other weapons including taiji fan. Modern Wushu is an exhibition sport derived from traditional Chinese martial arts. Wushu forms are similar to gymnastics and involve martial art patterns and maneuvers for which competitors are judged and given points according to specific rules. The forms comprise basic movements (stances, kicks, punches, balances, jumps, sweeps and throws) based on aggregate categories traditional Chinese martial art style and can be changed for competitions to highlight one's strengths. Nandu (difficulty standards for international competition 难度) will not be enforced within these divisions.

Divisions include: Changquan (武術 - 長拳), Nanquan (武術 - 南拳), Taiji Quan (武術 - 太极拳), Animal/Other Styles (武術 - 其它拳种), Short Weapon (武術 - 短兵器), Long Weapon (武術 - 長兵器), Other Weapon (武術 - 其他兵器).

Age Divisions: A: 7-under, B: 8-9, C: 10-11, D: 12-13, E: 14-17, F: 18+

Tai Chi/Internal Forms (太极/内家) competition on (5/5)

All judging of forms competitions is very subjective on the part of the judges, each judge is reminded that he must set any personal preferences regarding the martial arts aside and maintain an open mind and a fair and subjected spirit when scoring. The judging parameters will be based on several key principles such as rooting, body flow, body movement, relaxation, etc. Competitors should not simply "perform" their particular routine, but rather display their abilities in these key principles. Many competitors show most all of the correct postures and form but fail to display to the judges their ability to do their form "internally" rather than as a slower motion "external" form. Divisions include: Tai Chi 24 (太極二十四式), Tai Chi 42 (Compulsory 太極四十二式 (競賽套路)), Chen Tai Chi 56 (Compulsory 陳太極五十六式 (競賽套路)), Chen Style (传统陳式太極拳), Traditional Yang Style (传统楊氏 太極拳), Tai Chi Other Style (其他太極拳) includes but is not limited to: Wu, Sun, Wuhao, Zhaobao, Dongyue, Guang Ping, Chang 及自选太极, Other Internal (其他內家拳) (includes but is not limited to: Bagua, Xingyi, Baji, Wudang, Taiji Mantis, Tai Chi /Internal Sword (Jian 太極/內家劍), Tai Chi/Internal Fan (太極/內家扇), Short Weapon (太極/內家短兵器), Long Weapon (太極/內家長兵器).

Age Divisions: A: 12-under, B: 13-18, C: 19-45, D: 46+

SKILL LEVELS

BEGINNERS (<2 YEAR OF PRACTICE) **INTERMEDIATE** (<4 YEARS OF PRACTICE) **ADVANCED** (4 AND ABOVE YEARS OF PRACTICE)

TIME LIMITS AND RING SIZE

Timer shall begin at the first move of the form. All ring sizes are approximate. At the discretion of the Head Judge, a 1-point deduction penalty may be enforced for each time a competitor steps outside the ring.

Traditional Kung Fu Forms:

- Beginning Level: 30 sec minimum; Intermediate Level: 45 sec minimum; Advanced level: 1 minute minimum.
- All levels: 2 minute maximum.
- Ring Size: 20' X 30'

Songshan Shaolin Forms

- Beginning Level: 30 sec minimum; Intermediate Level: 45 sec minimum; Advanced level: 1 minute minimum.
- All levels: 2 minute maximum.
- Ring Size: 20' X 30'

Modern Wushu Forms:

• Beginning Level: 30 sec minimum; Intermediate Level: 45 sec minimum; Advanced level: 1:20 minute minimum.

• Ring Size: 20' X 46'

All Tai Chi/Internal Forms:

3 - 5 minutes
Ring Size: 20' x 20'
Internal (non-Tai Chi) Forms: (Xingyi, Bagua, Baji etc.)
1 - 2 minutes
Ring Size: 20' x 20'
Tai Chi Sword and Other Internal Weapons:
Taiji Straight sword - 2:30 - 5 minutes
Other Internal Weapons - 1:30 - 3 minute
Ring Size: 20' x 20'
Group Competition: 6 to 16 persons:
Internal: 2 - 5 minutes

- External: 1 3 minutes
- Ring Size: TBA

Sparring Sets (Duilian 对练):

• 1 - 3 minutes

• Ring Size: TBA

Deductions for Over/Under Time Limits

In all cases, deductions are taken when routines violate the time limit by more than 0.09 seconds. Time deductions will not be made for forms with time violations of a hundredth of a second.

Contemporary: 0.10 points for each increment of 2.0 seconds over or under the time limit.

Traditional Kung Fu/Songshan Shaolin/Taiji/Internal/Group events: 0.10 points for each increment of 5.0 seconds over or under the time limit. Taiji/Internal events, the competitor will be given an audible signal before the last 30 sec of the time limit. The competitor will then have the remaining 30 sec to complete the form.

GENERAL RULES

• The maximum number of individual events a competitor may register for is 4 per day. This excludes team events and special Showcase Champions. Thus the maximum total number of events a competitor may register including individual (4 Saturday, 4 Sunday), Team and Sparring (1 each) and Showcase Champions (4) is 14.

• A competitor may not compete with the same form twice. Competitors who violate this rule will be disqualified for all instances where the same form was used.

• No unauthorized personnel will be allowed on the competition floor. All offenders will be escorted out of the building and their admissions revoked. If the offender is a parent, coach, or associate of a competitor, that competitor will be disqualified. Should the offender be associated with multiple competitors, one will be disqualified at the discretion of the staff. In all such cases there will be no refunds.

Modern Wushu Experience Level Requirements

Beginners

- No more than two years of wushu training.
- No International Wushu Federation International Compulsory forms or anything closely resembling one. This distinction is up to the Head Judge's discretion.
- No jumps landing in the splits.
- No butterfly jumps.
- The only jumps allowed are: jump front, jump inside, jump outside, anything with 360 or fewer degrees of rotation.
- Cartwheels are permitted.

- No linking of multiple difficulty moves (e.g. jump kicks, sweeps) into combos.
- Forms must be generally linear as in Long Fists 1-6.

Intermediate

- No more than four years of wushu training.
- Advanced moves (jump kicks, acrobatics, balances, etc.) are limited to those found in the first 2 sets of International Wushu Federation International Compulsory forms. This means no aerial twists, no jump inside/outside kicks with more than 360 degrees rotation, no front or back flips, etc. Please review the 13 compulsory forms to understand what is allowed:
 - Long Fist Compulsory I
 - Long Fist Compulsory II
 - Broadsword Compulsory I
 - Broadsword Compulsory II
 - Straightsword Compulsory
 I
 - Straightsword Compulsory
 II
 - Staff Compulsory I
 - Staff Compulsory II
 - Spear Compulsory I
 - Spear Compulsory II
 - Southern Fist Compulsory I
 - Southern Broadsword
 Compulsory I
 - Southern Staff Compulsory
 I

Advanced

- Four years or more of wushu training.
- No restrictions as to content. Nandu (难度; difficulty movements) is permitted but is not scored as per IWuF

standards.

Dress Code:

All competitors are required to dress appropriately. Competitors may wear traditional Chinese martial arts uniforms (preferred), or pants appropriate for the Chinese martial arts plus a school T-shirt or an event T-shirt. The competition committee reserves the right to make the final judgments on appropriate attire. Shoes are mandatory for all events (an exception may be made for applications demonstrations). All shoes should be martial arts shoes or regular athletic type shoes. A 0.5 penalty deduction may be incurred for non-conforming uniforms or for any uniform malfunctions.

Procedures:

All competitors will be called to the ring at least 10 minutes before the beginning of the event. If a competitor should have an obligation in another ring, he or she must tell Ring Official/Head Judge as soon as possible so they can readjust the competing order to accommodate the competing obligations.

Competing:

When the official sees that all is ready, he or she will call the first competitor and announce for the next 2 competitors to prepare. When the competitors name is called to compete, he/she will approach the ring and salute to the main official and wait for permission/signal from the ring-official/chief judge to begin. Judges will be observing as soon as the competitor's name is called.

Upon receiving the signal to begin from the ring-official/chief judge, the competitor will walk to the starting position within the ring. At no point should the competitor speak with any judge or official. This should be done before the event begins. Once the beginning position is found, the competitor will stand perfectly still at attention, showing judges and timekeepers that the form is ready to begin. The time clock will begin at the first sign of movement from this attention position. The time clock will stop when the form is finished, and the competitor returns to a stationary and relaxed position. Upon completion, the competitor will again walk to the same place he/she entered the ring and face the judges and officials once again at attention. At this time, the score for the competitor will be given. After receiving his/her final score, the competitor will acknowledge the score by saluting the ring official/chief judge. Only now is the competitor finished with his/her form and may leave the ring area.

JUDGING

Scoring:

Scoring will be based on performance and level by individual judges. The ranges for levels are as follows:

- Beginner: 7.0 7.99
- Intermediate: 8.0 8.99
- Advanced: 9.0 9.99

Scoring should start from the top and deductions taken for mistakes. All scores count towards the final total unless there are 5 judges. With 5 judges the high & low scores are dropped. In the event of a tie, the low score is added back. If a tie still exists, the high score is added back. If a tie still exists, all judges will be asked to point at the winner simultaneously and whoever receives the most judges will win. Each judge will be using the following guidelines in determining a competitor's score for **Empty Hand forms:**

- 1. Correctness of Form
- 2. Strength of Stance/Stability
- 3. Speed Ultimately, the form must be of actual fighting speed (except Tai Chi/Internal)
- 4. Power (Not Muscle Tightness)
- 5. Spirit Martial Spirit with sense of opponent
- 6. Overall Impression

Each judge will be using the following guidelines in determining a competitor's score for **Weapon** forms:

- Same guidelines as Empty Hand forms
- Body movement coordination with the weapon
- Correct application of the weapon
- · Familiarity of the weapon

WEAPONS 1. Specifications for Standard Weapons

a. Spear (Qiang 槍)

- (1) The Spear shall have a metal tip and shall be fitted with a horsehair-style tassel.
- (2) The length of a Spear shall be no shorter than the distance from the floor up to his middle fingertip when he stands upright with his arm held straight overhead.

b. Staff and Southern Staff (Gun 棍 and Nangun 南棍)

- (1) Staffs may only have one end tapered staffs with both ends tapered (such as "Bo" staffs) are not permitted.
- (2) The length of a Staff shall be no shorter than the performer's height.

c. Sword (Jian 劍)

- (1) The weapon shall be a single-handed, double-edged straight Sword.
- (2) When a Sword is held in a competitor's left hand, its tip shall be no lower than his ear-top.
- (3) For traditional Kung Fu events only: the Sword shall support its own weight when rested point down on the ground; a tassel may be attached to the pommel of the weapon.
- d. Broadsword (Dao 刀)
- (1) The Broadsword shall be a singled-edged blade with slight convex curvature on the cutting edge.
- (2) When a Sword is held in a competitor's left hand, its tip shall be no lower than his ear-top.
- (3) For traditional Kung Fu events only: the Broadsword shall support its own weight when rested point down on the ground; a flag may be attached to the pommel of the weapon.

e. Southern Broadsword (Nandao 南刀)

- (1) The Broadsword shall be a singled-edged blade with slight convex curvature on the cutting edge.
- (2) When a southern-style Broadsword is held in his left hand, its tip shall be no lower than his lower jaw.

2. Specifications of Other Weapons:

- a. All other Weapons must be Chinese in origin.
- b. Weapons <u>not</u> allowed include, but are not limited to Naginata, Wakizashi, Manriki-gusari, Tonfa, Kama, etc...
- c. Dual origin weapons such as the Miaodao (苗刀 closely resembling the Japanese Katana), short crutch

(Guai 枴 closely resembling Tonfa), Hard whips (bian 鞭 sometimes resembling Sai) and Two-Section Staff (Erjiegun 二节棍 closely resembling Nunchaku) are acceptable provided they are used with Chinese Martial Arts characteristics at the Head Judges' discretion.

Traditional Kung Fu Weapons and Songshan Shaolin Weapons

Traditional Kung Fu Weapons adhere to the same characteristic descriptions as Modern Wushu, with the additional stipulation that they must be combat weight not light weight, flexible wushu style weapons. For swords and pole arms, Traditional Kung Fu weapons must be able support its own weight when rested point down on the ground. In the past, being able to support bladed weapons on their points has not been enforced for minors due to availability issues. However, the consensus among traditional practitioners has been that it should be enforced on the basis that minors that aren't able to use a proper traditional weapon should not be training with them yet. Minors who are unable to provide a weapon that meets this standard can either use one that is oversized or take a 1 point penalty deduction.

Kung Fu/Songshan Shaolin Long Weapons (長兵器/嵩山少林 - 長兵器): Weapon length is longer than shoulder height, such as Staff (棍), Spear (枪), Guandao (關刀), Pudao (撲刀), Tiger Fork (大虎扒), etc. Kung Fu/Songshan Shaolin Short Weapons (短兵器/嵩山少林 - 短兵器): Sword (Jian 劍), Broadsword (Dao 刀), & any short single weapons of comparable length to a single-handed sword (ie short stick, hard whip, cane, etc.) Kung Fu/Songshan Shaolin Other Weapons (其他兵器/嵩山少林 - 其他兵器): Two-handed swords (双手剑) Three-section Staff (三截棍), Shepherd's Whips (牧羊鞭), Rope Darts (绳镖), etc. as well as Double Weapons such as Double Broadswords (双刀), Double Straight Swords (双劍), Double Hooks (虎头双钩), Double Daggers (双匕 首), Double Butterfly Knives (蝴蝶双刀), Fan (功夫扇), Sword and Shield etc.

Modern Wushu Weapons

Modern Wushu Short Weapons: Sword (Jian), Broadsword (Dao) & Southern Broadsword (Nandao) Modern Wushu Long Weapons: Spear, Staff & Southern Staff

Modern Wushu Other Weapons: All weapons excluding the above 6 standard weapons. Note that although weapons of the imitation class (drunken staff, monkey staff, drunken sword, etc.) are classified as 'Other Weapons' in some tournaments, here they are considered Long or Short Weapons.

Tai Chi/Internal Weapons

Tai Chi/Internal Weapons may adhere to either Traditional Kung Fu or Modern Wushu Weapon specifications. Tai Chi/Internal Sword (Jian)

Tai Chi/Internal Fan (Single, Doubles)

Tai Chi/Internal Short Weapons (Dao, Short Staff, Dongyue Rod, Fly Whisk (拂塵), Double Weapons, etc) Tai Chi/Internal Long Weapons (Staff, Spear, Dadao (大刀)/Guandao, Pudao, etc.)

3. Deductions for Non-Conformity of Weapons

a. The Chief Judge shall inspect all weapons prior to each weapon event (with the assistance of Scoring Judges if necessary) to determine the weapon's safety and to enforce the regulations set above. Non-conforming weapons can be replaced for suitable ones prior to the start of the event. In the event the weapon used in the competition appears to be different from the inspection, the Chief Judge may re-inspect at the conclusion of the routine prior to scoring to determine if a deduction shall be made.

b. In the event that the weapon does not conform to the standards set out above, a deduction of 0.2 shall be made by the Chief Judge.

c. In the event that the weapon is obviously not of Chinese origin, the performer shall receive a 0.0 score by the Chief Judge.

GRAND CHAMPIONS (總冠軍)

The Tiger Claw KungFuMagazine.com Championship (TCKFM) will have 56 Grand Champions for Traditional KF and Wushu divisions. Shaolin Kung Fu Games will have 14 sets of individual Overall Grands (Gold, Silver, Bronze).

TCKFM DIVISION GRAND CHAMPIONS

The top score competitors in each division will be awarded Gold, Silver and Bronze medals. The Tiger Claw Elite KungFuMagazine.com Championship will have 56 Division Grand Champions. To qualify for Division Grand Champions, competitors must compete in three divisions. Empty Hand Form and 2 Weapon Forms (each Weapon Form must be of a separate Weapon division). Division Grand Champions earn points for placing in each of these three events. Division Grand Champion Points are awarded as so: 4 points for each 1st place, 2 points for each 2nd place, 1 point for each 3rd place. <u>Division Grand Champions will be awarded based upon these Division Grand Champion Points alone.</u> Should a tie occur, the winner will be determined by comparing the scores of the three divisions that garnered the Division Grand Champion Points. The 56 Division Grand Champions are:

Traditional Kung Fu (20)

8-9 Int. Female8-9 Int. Male8-9 Adv. Female8-9 Adv. Male10-11 Int. Female

10-11 Int. Male 10-11 Adv. Female 10-11 Adv. Male 12-13 Int. Female 12-13 Male 12-13 Adv. Female 12-13 Adv. Male 14-17 Int. Female 14-17 Int. Male 14-17 Adv. Female 14-17 Adv. Male 18+ Int. Female 18+ Int. Male 18+ Adv. Female 18+ Adv. Male Modern Wushu (20) 8-9 Int. Female 8-9 Int. Male 8-9 Adv. Female 8-9 Adv. Male 10-11 Int. Female 10-11 Int. Male 10-11 Adv. Female 10-11 Adv. Male 12-13 Int. Female 12-13 Male 12-13 Adv. Female 12-13 Adv. Male 14-17 Int. Female 14-17 Int. Male 14-17 Adv. Female 14-17 Adv. Male 18+ Int. Female 18+ Int. Male 18+ Adv. Female 18+ Adv. Male Tai Chi / Internal (16) 12 and under Int. Female 12 and under Int. Male 12 and under Adv. Female 12 and under Adv. Male 13-18 Int. Female 13-18 Int. Male 13-18 Adv. Female 13-18 Adv. Male 19-45 Int. Female 19-45 Int. Male 19-45 Adv. Female 19-45 Adv. Male 46+ Int. Female 46+ Int. Male 46+ Adv. Female

46+ Adv. Male

Shaolin Kung Fu Games results and awards

- 1. Division Champions (普通奖项): The competition results are ranked according to the score. Gold, Silver and Bronze medals will be awarded to the top 3 contestants in each individual event. Others were awarded the "Outstanding Award" certificate. If there are too many participants in the division, they will be divided into groups as appropriate.
- 2. Individual Overall Grand Champions (個人全能奖): To qualify for Individual Overall Grand Champions, competitors must compete in the advanced level and in three divisions: Songshan Shaolin Fist Form and 2 Weapon Forms (each Weapon Form must be of a separate Weapon division). Individual Overall Grand Champions earn points for placing in each of these three events. Individual Overall Grand Champions Points are awarded as so: 4 points for each 1st place, 2 points for each 2nd place, 1 point for each 3rd place. The 3 highest points score will get Overall Grand Champions Gold medals, Silver medals and Bronze medals respectively; the others will get the certificate of "Shaolin Kungfu Excellence Award". Should a tie occur, the winner will be determined by comparing the total scores of the three divisions that garnered the Overall Grand Champion. If still tied, add back the eliminated highest scores. It still tied then, add back the eliminated lowest score. If it's still tied, the rankings are tied.

TEAM COMPETITION (Jiti 集体)

Team Competition consists of synchronized or coordinated forms demonstrated in concert. Demonstration Team must consist of 4 to 16 member teams and all ages. Demonstration may include any and all approved weapons and movements. Teams will be judged on originality, showmanship, and presentation, as well as martial arts skills. All rules mentioned above apply. Music is permissible.

Divisions include: External Forms (集体外家), Internal Form (集体内家).

SPARRING SET COMPETITION (Duilian 對練)

Sparring Set Competition consists of two or more competitors in a choreographed form of simulated combat. There are Beginning, Intermediate and Advanced divisions. Demonstration may include any and all approved weapons and movements. Teams will be judged on originality, showmanship, and presentation, as well as martial arts skills. All rules mentioned above apply. Music is permissible.

WILDAID TIGER CLAW CHAMPION (虎爪成人精英)

This is an open forms division competition available to any style.

All styles are welcome but the form must be of a conventional martial origin (entries that are strictly breakdancing are not permitted). There are no divisions by gender, empty hand versus weapon, or skill level. Competitors must be 18 or over. Empty hands or weapons are allowed.

WILDAID TIGER CLAW Champion competitors will adhere to the GENERAL CHINESE DIVISION RULES for Advanced Traditional Kung Fu, Songshan Shaolin, Modern Wushu or Internal as applicable to the form being demonstrated. The judging panel will consist of 5-7 judges from mixed styles. The highest and lowest scores will be discarded. Competitors will be judged on a scale of 1-10. Music is optional. Solo competitors only – no teams. Time Limits: 30 sec minimum, 2 min maximum.

WILDAID YOUTH TIGER CHAMPIONS

This is an open forms division competition available to any style. There are two Youth Tiger Divisions: WILDAID TEEN TIGER (12-17 虎爪青年精英) and WILDAID TIGER CUB (11-under 虎爪少年精英).

All styles are welcome but the form must be of a conventional martial origin (entries that are strictly breakdancing are not permitted). There are no divisions by gender, empty hand versus weapon, or skill level. Empty hands or weapons are allowed. Music is optional.

WILDAID YOUTH TIGER Champion competitors will adhere to the GENERAL CHINESE DIVISION RULES for Advanced Traditional Kung Fu, Songshan Shaolin, Modern Wushu or Internal as applicable to the form being demonstrated. The judging panel will consist of 5-7 judges from mixed styles. The highest and lowest scores will be discarded. Competitors will be judged on a scale of 1-10. Solo competitors only – no teams. Time Limits: 30 sec minimum, 2 min maximum.

THE 1ST TIGER CLAW MAY THE FOURTH LED SABER CHAMPIONSHIP

This is an open forms division competition available to any style. All styles are welcome but competitors must supply their own LED Saber. There are no divisions by gender or skill level.

TIGER CLAW MAY THE FOURTH LED SABER competitors will adhere to the GENERAL CHINESE DIVISION RULES for Advanced Traditional Kung Fu, Songshan Shaolin, Modern Wushu or Internal as applicable to the form being demonstrated, whichever is the best fit as determined by the Head Judge. Any techniques must comply to canon, specifically no touching of the LED blade will be permitted and may incur a 1-point deduction depending upon the Head Judge discretion.

The judging panel will consist of 5-7 judges from mixed styles. The highest and lowest scores will be discarded. Competitors will be judged on a scale of 1-10. Music is optional. Solo competitors only – no teams. Time Limits: 30 sec minimum, 2 min maximum.

The TIGER CLAW MAY THE FOURTH LED SABER CHAMPIONSHIP is in cooperation with the Terra Prime Light Armory (www.terraprimelightarmory.com)

THIS IS A PRE-REGISTRATION TOURNAMENT ONLY. ALL REGISTRATIONS MUST BE TURNED IN BY April 24, 2024.

The number of competitors will be capped, so registration may close early